

Normal form bisimulation

aka Open bisimulation

aka Operational game semantics

for polymorphism

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Part 1 Normal form bisimulation

Part 2 Polymorphism

RELATED WORK

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Denotational game semantics

- Hyland, Ong (PCF)
- Nickau (PCF)
- Abramsky, McCusker (Idealized Algol)
- Abramsky, Honda, McCusker (General refs)

Operational game semantics

- Laird (ICALP '07, traces)
- Jagadeesan, Riely, Pitcher (Aspects)

Ultimate patterns

- Abramsky, McCusker (call-by-value games)
- Harper, Licata, Zeilberger

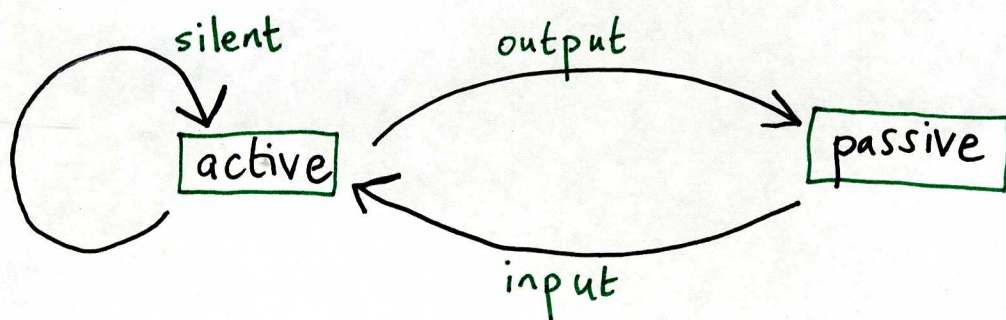
Generic polymorphism

- Abramsky, Jagadeesan

NORMAL FORM BISIMULATION - THE IDEA 3

(Sangiorgi)

- A labelled transition system on open terms of λ -calculus
- More precisely, a bi-labelled transition system with active and passive nodes



- Deterministic, so
bisimilarity = trace equivalence

JUMP-WITH-ARGUMENT

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- JWA is the target of CPS transforms
- Functions are called, but they do not return.

Types $A ::= \sum_{i \in I} A_i \mid \mid A \times A \mid \neg A \mid \text{rec } X. A$

Judgements

$\Gamma \checkmark V : A$

$\Gamma \checkmark M$

values

nonreturning commands

Terms $V ::= x \mid \langle i, V \rangle \mid \langle \rangle \mid \langle V, V' \rangle \mid \lambda x. M \mid \text{fold } V$

$M ::= \text{pm } V \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I} \mid$
 $\text{pm } V \text{ as } \langle x, y \rangle. M \mid \text{pm } V \text{ as } \langle \rangle. M \mid$
 $V V \mid \text{pm } V \text{ as fold } x. M$

$$\frac{\Gamma, x:A \checkmark M}{\Gamma \checkmark \lambda x. M : \neg A}$$

$$\frac{\Gamma \checkmark V : \neg A \quad \Gamma \checkmark W : A}{\Gamma \checkmark VW}$$

OPERATIONAL SEMANTICS: THE C-MACHINE (3)

We evaluate commands in a fixed context Γ

Transitions (β -reductions)

$$\rho_m \langle i, V \rangle \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I} \rightsquigarrow M_i[V/x]$$

$$\rho_m \langle V, V' \rangle \text{ as } \langle x, y \rangle. M \rightsquigarrow M[V/x, V'/y]$$

$$(\lambda x. M) V \rightsquigarrow M[V/x]$$

$$\rho_m \text{ fold } V \text{ as } \text{fold } x. M \rightsquigarrow M[V/x]$$

Terminal commands

$$\rho_m z \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I}$$

$$\rho_m z \text{ as } \langle x, y \rangle. M$$

$$z V$$

$$\rho_m z \text{ as } \text{fold } x. M$$

where $z \in \Gamma$

Observational equivalence

With respect to commands $x : \neg \sum_{i \in I} 1 \vdash M$

ULTIMATE PATTERN MATCHING

L6

Theorem

function context (all \rightarrow types)

A value $\Gamma \vdash V : A$

is uniquely of the form $p [w]$

Ultimate pattern (the tags)

Filling (the functions)

$\langle i, \langle j, \langle \lambda x.M, y \rangle \rangle \rangle$

Ultimate pattern $\langle i, \langle j, \langle _ , _ \rangle \rangle \rangle$

Filling $\lambda x.M \quad y$

THE ULTIMATE PATTERNS

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$p ::= - \mid \langle i, p \rangle \mid \langle p, p \rangle \mid \text{fold } p$

$\text{upatt}(A)$ the set of ultimate patterns of type A

$H(p)$ the list of types of holes in p (all \rightarrow types)

THE NODES

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• When I pass you a function,
for you it's a fresh identifier

• So we have two contexts $\vec{f} : \vec{\tau}A \parallel \vec{g} : \vec{\tau}B$

functions
that have
been input

functions
that have
been output

• And we have a substitution $\vec{g} \mapsto \vec{V}$

Passive node $\vec{f} : \vec{\tau}A \parallel \vec{g} : \vec{\tau}B \vdash \vec{g} \mapsto \vec{V}$

Active node $\vec{f} : \vec{\tau}A \parallel \vec{g} : \vec{\tau}B \vdash \vec{g} \mapsto \vec{V} ; M$

$\vec{f} : \vec{\tau}A \vdash \vec{V}, M$

Silent transition

$$\begin{aligned} & \overrightarrow{f}:\neg A \parallel \overrightarrow{g}:\neg B \vdash \overrightarrow{g} \mapsto V; M \\ \rightsquigarrow & \overrightarrow{f}:\neg A \parallel \overrightarrow{g}:\neg B \vdash \overrightarrow{g} \mapsto V; M' \end{aligned} \quad M \rightsquigarrow M'$$

Output transition

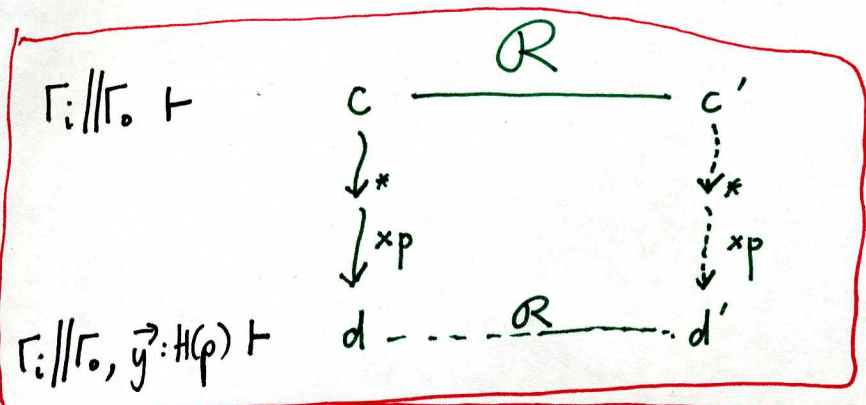
$$\begin{aligned} & \overrightarrow{f}:\neg A \parallel \overrightarrow{g}:\neg B \vdash \overrightarrow{g} \mapsto V; F_P[\vec{W}] \\ F_P \rightsquigarrow & \overrightarrow{f}:\neg A \parallel \overrightarrow{g}:\neg B, \vec{h}:\neg H(\rho) \vdash \overrightarrow{g} \mapsto V, \vec{h} \mapsto W \end{aligned} \quad p \in \text{upatt}(A)$$

Input transition

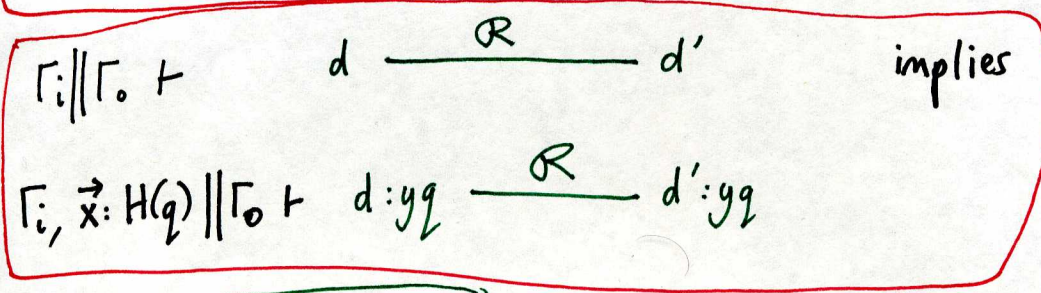
$$\begin{aligned} & \overrightarrow{f}:\neg A \parallel \overrightarrow{g}:\neg B \vdash \overrightarrow{g} \mapsto V \\ V_Q \rightsquigarrow & \overrightarrow{f}:\neg A, \vec{h}:\neg H(\rho) \parallel \overrightarrow{g}:\neg B \vdash \overrightarrow{g} \mapsto V; V_Q[\vec{h}] \end{aligned} \quad q \in \text{upatt}(B)$$

BISIMILARITY

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$(x : \neg A) \in \Gamma_i$
 $p \in \text{upatt}(A)$



implies $(y : \neg B) \in \Gamma_0$
 $q \in \text{upatt}(B)$

function context

- $\Gamma \vdash M \approx M'$ when $\Gamma // \varepsilon \vdash \varepsilon ; M \approx \varepsilon ; M'$
- Use ultimate pattern matching for other contexts, and for values.
- This is a congruence.

Cumulative style - the Opponent accumulates values.

JUMP-WITH-ARGUMENT + POLYMORPHISM

||

Types $\vec{X} \vdash A$ type

$A ::= \sum_{i \in I} A_i \mid 1 \mid A \times A \mid \neg A \mid \text{rec } X. A \mid x \mid \Sigma X. A$

Term Judgements

$\vec{X}, \Gamma \vdash V : A$

$\vec{X}, \Gamma \vdash M$

Terms $V ::= \langle i, V \rangle \mid \langle \rangle \mid \langle V, V \rangle \mid \lambda x. M \mid \text{fold } V \mid \langle A, V \rangle$

$M ::= \text{pm } V \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I} \mid$

$\text{pm } V \text{ as } \langle x, y \rangle. M \mid \text{pm } V \text{ as } \langle \rangle. M \mid$

$V V \mid \text{pm } V \text{ as fold } x. M$

$\mid \text{pm } V \text{ as } \langle X, x \rangle. M$

We evaluate commands in fixed context \vec{X}, Γ

Transitions

$$\rho_m \langle \hat{i}, V \rangle \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I} \rightsquigarrow M_{\hat{i}}[V/x]$$

$$\rho_m \langle V, V' \rangle \text{ as } \langle x, y \rangle. M \rightsquigarrow M[V/x, V'/x]$$

$$(\lambda x. M) V \rightsquigarrow M[V/x]$$

$$\rho_m \text{ fold } V \text{ as } \llcorner \text{ fold } x. M \rightsquigarrow M[V/x]$$

$$\rho_m \langle A, V \rangle \text{ as } \langle X, x \rangle. M \rightsquigarrow M[A/X, V/x]$$

Terminal Commands

$$\rho_m z \text{ as } \{ \langle i, x \rangle. M_i \}_{i \in I}$$

$$\rho_m z \text{ as } \langle x, y \rangle. M$$

$$z V$$

$$\rho_m z \text{ as } \text{fold } x. M$$

$$\rho_m z \text{ as } \langle X, x \rangle. M$$

where $z \in \Gamma$

ULTIMATE PATTERN / FILLING

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A value V that I pass to you contains

- Tags (that you know are tags) *Ultimate pattern*
- Functions (that you know are functions) *Filling*
- Types (that you know are types) *Filling*
- Opaque values, whose type is an identifier X

Two kinds of opaque values

- Sender type, where I either have sent or am sending within V the type X *Filling*
- Recipient type, where you've sent me the type X *Ultimate pattern*

EXAMPLE COMMAND

(14)

$X, x:X, x':X, f: \neg(1 + \Sigma Y. (X * Y * \neg \Sigma Z. (X * Y * Z * \neg (Y * Z))))$

$\vdash f \text{ inr } \langle X * \text{bool}, \langle x, \langle x, \text{true} \rangle \rangle \rangle$

$\lambda u. \text{pm } u \text{ as } \langle Z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle$

$\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle \}$
 $\text{false. diverge } \} \gg$

INITIAL CONFIGURATION

$X, x:X, x':X,$

$f: \neg(1 + \Sigma Y. (X * Y * \neg \Sigma Z. (X * Y * Z * \neg (Y * Z))))$

$\varepsilon \vdash$

$\varepsilon; f \text{ inr } \langle X * \text{bool}, \langle x, \langle x, \text{true} \rangle \rangle \rangle$

$\lambda u. \text{pm } u \text{ as } \langle Z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle$

$\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle \}$

$\text{false. diverge } \} \gg$

\rightsquigarrow^*

$X, x: X, x': X,$
 $f: \neg(1 + \Sigma Y. (X * Y * \neg \Sigma Z. (X * Y * Z * \neg(Y * Z)))) \parallel \varepsilon \vdash$
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$\varepsilon; f \text{ inc } \langle X * \text{bool}, \langle x, \langle x, \text{true} \rangle \rangle,$

$\lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$

$\text{pm } v \text{ as } \{ \text{true. } f' \langle x, \text{false} \rangle, z \}$
 $\text{false. diverge } \rangle \rangle$

$f \text{ inc } \langle -, \langle x, -, - \rangle \rangle$

$X, x: X, x': X,$

$f: \neg(1 + \Sigma Y. (X * Y * \neg \Sigma Z. (X * Y * Z * \neg(Y * Z)))) \parallel \varepsilon \vdash$

$Y, y: Y,$

$g: \neg \Sigma Z. (X * Y * Z * \neg(Y * Z))$

$\vdash Y \mapsto X * \text{bool}, y \mapsto \langle x, \text{true} \rangle,$

$g \mapsto \lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$

$\text{pm } v \text{ as } \{ \text{true. } f' \langle x, \text{false} \rangle, z \}$
 $\text{false. diverge } \}$

$X, x: X, x': X,$

$f: \neg(1 + \Sigma Y. (X * Y * \neg \Sigma Z. (X * Y * Z * \neg(Y * Z))))$

$Y, y: Y, \quad (16)$
 $g: \neg \Sigma Z. (X * Y * Z * \neg(Y * Z))$

$\vdash Y \mapsto X * \text{bool}, y \mapsto \langle x, \text{true} \rangle$

$g \mapsto \lambda u. \text{pm } u \text{ as } \{ \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$

$\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$
 $\text{false. diverge} \}$

$: g \langle -, \langle -, y, -, - \rangle \rangle =$

$X, x: X, x': X, x'': X,$

$Z, z: Z,$

$f: \neg(1 + \Sigma Y. (X * Y * \neg \Sigma Z. (X * Y * Z * \neg(Y * Z))))$

$h: \neg(Y * Z)$

$Y, y: Y$
 $g: \neg \Sigma Z. (X * Y * Z * \neg(Y * Z)) \vdash$

$Y \mapsto X * \text{bool}, y \mapsto \langle x, \text{true} \rangle, g \mapsto \lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle.$
 $\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$
 false. diverge

$; \left(\lambda u. \text{pm } u \text{ as } \langle z, \langle x'', \langle x''', v \rangle, z, f' \rangle \rangle. \right) \langle z, \langle x'', \langle x, \text{true} \rangle, z, h \rangle \rangle$
 $\text{pm } v \text{ as } \{ \text{true. } f' \langle \langle x, \text{false} \rangle, z \rangle$
 $\text{false. diverge} \}$

ULTIMATE PATTERN MATCHING THEOREM ¹⁷

Given $\vec{X}, \vec{x}:\Xi, \vec{f}:\neg A \parallel \vec{Y} \vdash D$ and $\vec{Y} \mapsto \vec{B}$

For any value $\vec{X}, \vec{x}:\Xi, \vec{f}:\neg A[\vec{B}/\vec{Y}] \vdash V:D[\vec{B}/\vec{Y}]$

there's a unique decomposition

$$V = p[\vec{B}/\vec{Y}, w]$$

where $p \in \text{upatt}(\vec{X}, \vec{x}:\Xi \parallel \vec{Y} \vdash D)$

and w is a filling.

THEOREMS

LP

- It's a congruence
- The nat type is *generic* (Longo, Abramsky-Jagadeesan)

If $\vec{X}, X, \Gamma \vdash M, M'$

then $M[\text{nat}/X] \approx M'[\text{nat}/X]$

implies $M \approx M'$

- Type isomorphisms

Many examples

$$\textcircled{1} \quad \sum X. (\neg(B \times X) \times A) \cong A[\neg X. B/X]$$

A covariant, B contravariant in X

$$\textcircled{2} \quad \sum X. (X^n \times A) \cong A[n/X]$$

A contravariant in X

FURTHER WORK

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- Full abstraction in the presence of state
- Characterize those strategies definable without state
- Hence obtain a fully complete game semantics

Very speculative

- Similar story for applicative bisimulation?